From the Planners' Bookshelf...

Backdoor Revolution: The Definitive Guide to ADU Development.

Kol Peterson, Accessory Dwelling Strategies, LLC, 2018.

From CT.org

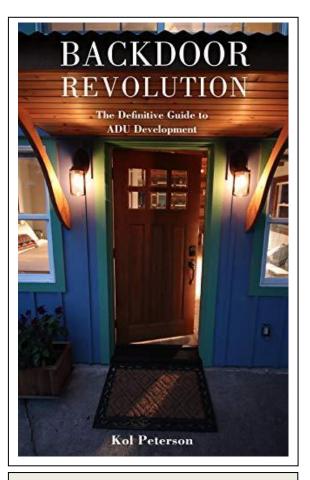
Missing Middle Housing, a term invented by Dan Parolek [https://islandpress.org/books/missing-middle-housing], has expanded the conversation about how people can live in settings that are not single family homes or apartment complexes. ADUs are a big part of the new mix of housing types as are cottages, duplexes, quadraplexes and small apartment buildings. Add the idea of Pocket Neighborhoods [[https://www.pocket-neighborhoods.net/] from Ross Chapin and a rich, diverse housing stock in intimate neighborhoods emerges as the potential future for Urban America.

From Amazon...

"Accessory Dwelling Units are a form of residential infill housing that are poised to revolutionize housing in the United States. Unlike other urban development trends, this one is being driven by homeowners, not professional developers. Through case studies, expert interviews, firsthand anecdotes, images, and data analysis, *Backdoor Revolution* reveals the opportunities, challenges, and best practices of ADU development for homeowners, including costs, financing, design, zoning barriers, and regulatory loopholes.

With sections written for policymakers and small housing advocates, *Backdoor Revolution* offers insightful analysis and a succinct prescription for solutions to municipal and institutional barriers for ADU development."

LINK: https://www.amazon.com/Backdoor-Revolution-Definitive-Guide-Development/dp/0692053514



About Kol Peterson

The author, Kol Peterson is an ADU expert based in Portland, Oregon, who has helped catalyze the exponential growth of ADUs in Portland over the last decade through ADU advocacy, education, consulting, policy work, and entrepreneurship.

Kol developed an ADU in 2011 that he lives in to this day with his wife. He has a masters degree in environmental planning from Harvard's Graduate School of Design.

wck planning